

# Darts

Districts are encouraged to follow the technical information and guidelines found within this manual at all times. When changes are necessary at the District level, participants who qualify for Ontario 55+ Summer Games must be made aware that the following rules will be in use at Ontario 55+ Summer Games.

## A) FORMAT OF PLAY – DOUBLES

DIVISION	AGE CATEGORY	NUMBER OF PARTICIPANTS
Men	55+	Two (2)
Women	55+	Two (2)
Mixed	55+	Two (2)

Any person not present at the scheduled commencement of play and throughout the competition is in default and is automatically disqualified from the competition. If there are extenuating circumstances, exceptions to this may be granted by the Event Convenor.

Competitors are obligated to complete the competition regardless of their record. If a competitor defaults part way through the competition, the results of that competitor will be removed from the standings. The organizers shall have an extra team available to play as a “floater” team in case there is an uneven number of teams or in case a team defaults. This team’s results will not count in the final standings.

**If there are any questions about rulings, the OSGA Summer Games Technical Manual will be considered correct.**

## B) ELIGIBILITY

EVENT	REQUIREMENTS
District Games	Any person 55+ living in Ontario
Ontario 55+ Summer Games (Provincial Championships)	Gold Medal Winners – District competition

**NOTE:** Previous Ontario 55+ Summer and Winter Games and Canada Games winners are still eligible to compete at the District and Ontario 55+ Summer Games level, but must qualify at the District level before going to the Summer Provincial Games.

## C) TOURNAMENT SET-UP

1. Play will be Round Robin format, followed by a playoff, if time permits.
2. If possible, playoffs will consist of a Medal Round and a Consolation Round. The split will be determined by the number of teams participating. No more than 8 teams will qualify for the Medal Rounds.
3. Each player is to play three (3) legs per game, One (1) point per game each. Total points at the end of the tournament determine the winner.
4. A maximum time limit of fifteen (15) minutes per leg should be set and each game (3 legs) has a time limit of 45 minutes. If both players are forty (40) or below and run out of time, then one (1) dart from each player shall be thrown for closest to the bull to decide the leg.
5. At the Regional and Provincial level, all games will be played to 501 points for Men. Mixed and Women will be played to 401. There is no double in to start but plays must double out to finish.
6. The number of boards available and the number of teams entered will determine the number of points per game and the number of games per match so that the round robin and playoffs can be completed in the allotted time.

## D) Determining the Winners

1. Placings in the Round Robin will determine seeding for the playoff format.
2. If at the conclusion of the Round Robin, there is a tie for placings, the following procedure will be used to break the tie:
  - a. Results of head to head games;
  - b. If necessary, the points scored for divided by the points scored against with the highest quotient winning
  - c. If necessary, then an extra game of 301 should be played between the teams that are tied.

## E) AWARDS

Gold (6)	One per team member, per division
Silver (6)	One per team member, per division
Bronze (6)	One per team member, per division

## F) RULE SOURCE

The provisions of the laws of Darts shall apply as they appear in National Darts Federation Rulebook, with the exceptions listed under “Tournament Set-Up” and “Dart Rules Summary.”

Websites: [www.ndfc.ca](http://www.ndfc.ca)- (see Rules under menu)

[www.dartsontario.com](http://www.dartsontario.com)

## G) EVENT REQUIREMENTS

- Equipment**
1. Modern darts are made almost entirely of brass, varying in shape and size. However, to be efficient, a dart should have a sharpened point made of steel, a barrel to give a good grip for the fingers and a paper, feather or molded plastic flight.
  2. The dartboard in most general use is the clock board, which is divided by wires into twenty (20) equal segments, each numbered from One to Twenty (20).
  3. The board should be fixed at a height of five (5) feet eight (8) inches (1.7 meters) from its center point to the floor.
  4. It should be firmly fixed so that its center point is five (5) feet eight (8) inches (1.73 meters) above the ground, with the twenty (20) division uppermost. An imaginary line running through the middle of the twenty (20) division to the floor should be vertical.
- Facilities**
1. The length of “throw” is 7' 9 ¾” feet (2.93 meters) from the face of the board and a suitable mark should be made on the floor. This mark should be three (3) feet (0.91 meters) long running parallel to the board and the face of the line nearest the board is considered the toe line and must not be over-trodden.

## H) OFFICIALS

The OSGA requires at minimum the following major officials for Ontario 55+ Summer Games:

For District Games, the following are only a suggestion. Participation numbers and availability of volunteers may result in fewer officials being required. Districts are encouraged to try to have the necessary officials to run the event successfully.

1. One (1) Activity Convenor
2. Two (2) Official Scorekeepers

The host committee will ensure that all major officials have the required qualifications as specified by OSGA prior to OSGA Ontario 55+ Summer Games. The host committee is also responsible for any other officials needed to run this event.

## I) DARTS RULES SUMMARY

1. In order to determine which player will throw the first dart of a game, either a coin toss or the closest to the bull can be used to start the first game. The loser of the coin toss (or the farthest from the bull) will start the second game. If a third game is necessary, a coin will be tossed.
2. Players are allowed to use their own darts.
3. In OSGA play, players do not double in but must double out.
4. The players shall “throw” alternately, three (3) darts constituting a throw
5. The score after each “throw” should be recorded and should be visible to all players. The method of scoring is by subtracting the last score from the previous total.
6. Remember you must FINISH on a DOUBLE or BULLSEYE, therefore if a player trying for “game shot” scores more or ONE less than the number required he shall cease throwing and will still require the same score as he/she needed before the throw commenced.
7. Only those darts are scored which are sticking in the board on completion of a “throw” of three darts. Darts that rebound from the board or stick into other darts or fall out or are knocked out by other darts before the “throw” of three darts is complete are out of play and may not be thrown again until the player’s next turn.
8. There must be timers and all games will adhere to the time limits of fifteen (15) minutes per leg and 45 minutes for a game (3 legs).
9. No new game shall begin after 3 PM the first day of competition.